Vectors: (see ruina/pratap)

Position Vectors

$$y = x_{2} = f_{2}$$

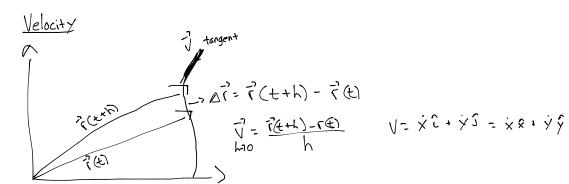
$$f_{1}/o = f_{0} = f_{1} = f_{1}$$

$$x = x_{1} = f_{1} = f_{2}$$

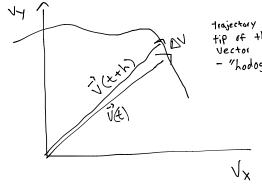
Fixed or Newtonian coordinate system

$$\hat{J} = \hat{e}_{x} = \hat{e}_{x} = \hat{x}$$

$$\hat{J} = \hat{e}_{y} = \hat{e}_{a} = \hat{y}$$



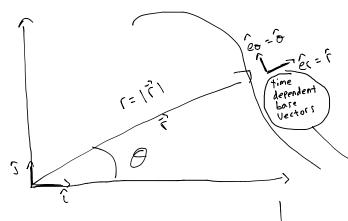
Acceleration



trajectory of the tip of the velocity vector - "hodograph"

$$\lim_{\Delta t = 0} \frac{\partial^2}{\partial t} = \int_{-\infty}^{\infty} (1 + i) dx = \int_{-\infty}^{\infty} (1 + i) dx$$

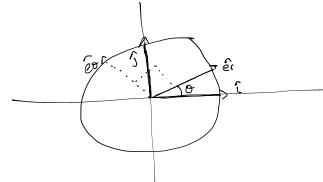
Polar Coordinates



Position vector
$$\hat{\mathbf{r}} = \hat{\mathbf{r}} \hat{\mathbf{e}}_{i}, \quad \hat{\mathbf{e}}_{i} = \frac{\hat{\mathbf{r}}}{|\hat{\mathbf{r}}|}$$

Velocity Vector Product

The Pr



Back to Velocity

 \vec{a} = $(\hat{e}_1 + i\hat{e}_2 + i\hat{e}_3 + i\hat{e}_4 + i\hat{e}_6 + i\hat{e}_$

Note:
$$\vec{r} = r$$
 $\vec{v} = \vec{v}$ $\vec{v} = r$

$$\vec{\alpha} = \alpha$$

$$\vec{x} \cdot \hat{c} + \vec{y} \cdot \hat{s} = (\vec{c} - \vec{c} \cdot \hat{o}^2) \cdot \hat{e} \cdot \hat{c} + (\vec{c} \cdot \hat{o} + \vec{c} \cdot \hat{o}) \cdot \hat{e} \cdot \hat{o}$$