

M294 P3 SP87 #3

$$\begin{aligned} \#1 \\ x(t) &= \begin{bmatrix} a \sin t + b \cos t \\ c \sin t + d \cos t \end{bmatrix} = a \begin{bmatrix} \sin t \\ 0 \end{bmatrix} + b \begin{bmatrix} \cos t \\ 0 \end{bmatrix} + c \begin{bmatrix} 0 \\ \sin t \end{bmatrix} + d \begin{bmatrix} 0 \\ \cos t \end{bmatrix} \\ &= a v_1(t) + b v_2(t) + c v_3(t) + d v_4(t) \end{aligned}$$

$B = \{v_1, v_2, v_3, v_4\}$ is a basis and a, b, c, d the coordinates of $x(t)$.

Note $v_1 = v_2, v_2 = -v_1, v_3 = v_4, v_4 = -v_3$

$$\text{so } T(av_1 + bv_2 + cv_3 + dv_4) = -bv_1 + av_2 - dv_3 + cv_4$$

which can be written

$$T \left(\begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} \right) = \boxed{\underbrace{\begin{bmatrix} 0 & -1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & 1 & 0 \end{bmatrix}}_{B^T} \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix}}$$

Note: if you picked a different basis, your matrix will look different.

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#2

Finding $T v = \lambda v$ amounts to solving $\begin{cases} \ddot{x} = \lambda x \\ x(0) = 0 \\ x(1) = 0 \\ x \text{ not identically 0} \end{cases}$

One such solution is

$$\boxed{x(t) = \underline{\quad} \sin \pi t \\ \lambda = -\pi^2}$$

Some other solns: $\begin{cases} x(t) = 17 \sin 23\pi t \\ \lambda = -(23)^2 \pi^2 \end{cases} \quad \begin{cases} x(t) = -\sin 2\pi t \\ \lambda = -4\pi^2 \end{cases}$

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- 3) DEFINITION: KERNEL IS THE SET OF VECTORS such that $T(\underline{x}) = \underline{0}$
THIS IS THE CASE WHEN

$$\underline{x} = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix} \underline{x}, \text{ BUT THE SCALS. OF THIS EQUA. CAN BE READ OFF } \\ \lambda = 2, 3, \quad \underline{v}_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \quad \underline{v}_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

SO ALL FUNCTIONS OF THE FORM

$$c_1 e^{2t} \begin{pmatrix} 1 \\ 0 \end{pmatrix} + c_2 e^{3t} \begin{pmatrix} 0 \\ 1 \end{pmatrix} \text{ IS THE KERNEL}$$

$$\text{comb}(e^{2t} \begin{pmatrix} 1 \\ 0 \end{pmatrix}, e^{3t} \begin{pmatrix} 0 \\ 1 \end{pmatrix}) \quad " \quad " \quad "$$

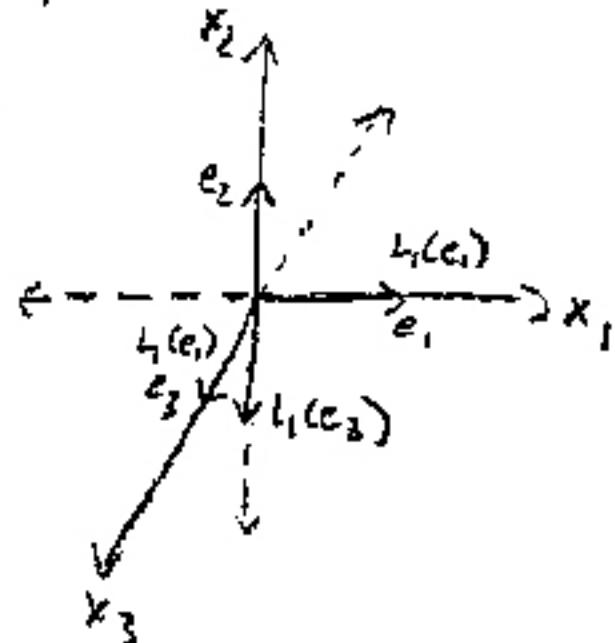
MATH 294

PRELIM 1

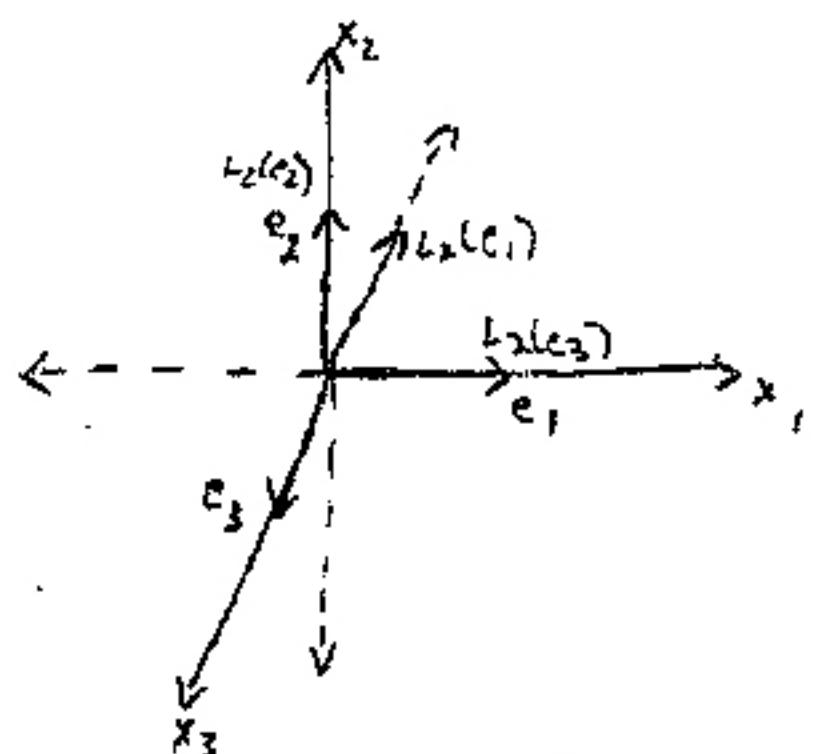
FALL 1997 #3

23)

a)



$$L_1(\underline{x}) = A_1 \underline{x} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} \underline{x}$$



$$L_2(\underline{x}) = A_2 \underline{x} = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{bmatrix} \underline{x}$$

$$b) \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & -1 \\ -1 & 0 & 0 \end{bmatrix} = B_1$$

$$c) \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} = B_2$$

d) AS SHOWN IN PARTS (B) AND (C), IT DOES.

Math 244 - Fall '98 - Prelim 3 #1

(a) (25 pt) Consider the following three vectors in \mathbb{R}^3 :

$$y = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \quad u_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \quad \text{and} \quad u_2 = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$$

[Note: u_1 and u_2 are orthogonal].

\Leftarrow Please put scrap work for problem 1 on the page to the left \Leftarrow

\Downarrow Put neat work to be graded for problem 1 below. \Downarrow

(If you need the space, clearly mark work to be graded on the scrap page.)

a) Find the orthogonal projection of y onto the subspace of \mathbb{R}^3 spanned by u_1 and u_2 .

$$\begin{aligned} \text{Proj}_{\text{span}\{u_1, u_2\}} y &= \frac{\langle y, u_1 \rangle}{\langle u_1, u_1 \rangle} u_1 + \frac{\langle y, u_2 \rangle}{\langle u_2, u_2 \rangle} u_2 \\ &= \frac{2}{3} \underbrace{\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}}_{\text{plug into (5) to get}} + \frac{1}{2} \underbrace{\begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}}_{\text{plug into (5) to get}} = \boxed{\frac{1}{6} \begin{bmatrix} 7 \\ 1 \\ 4 \end{bmatrix}} \end{aligned}$$

b) What is the distance between y and $\text{span}\{u_1, u_2\}$?

$$\begin{aligned} d &= \|y - \frac{1}{6} \begin{bmatrix} 7 \\ 1 \\ 4 \end{bmatrix}\| = \frac{1}{6} \left\| \begin{bmatrix} 6 \\ 0 \\ 6 \end{bmatrix} - \begin{bmatrix} 7 \\ 1 \\ 4 \end{bmatrix} \right\| = \frac{1}{6} \left\| \begin{bmatrix} -1 \\ -1 \\ 2 \end{bmatrix} \right\| \\ &= \frac{1}{6} \sqrt{(1+1+4)^2} = \frac{\sqrt{16}}{6} = \boxed{\frac{1}{\sqrt{6}}} \end{aligned}$$

c) In terms of the standard basis for \mathbb{R}^3 , find the matrix of the linear transformation that orthogonally projects vectors onto $\text{span}\{u_1, u_2\}$.

We find the matrix of a linear transformation by

$$A = [T(e_1) \ T(e_2) \ T(e_3)]$$

projections of basis vectors of \mathbb{R}^3 .

Replace y in eq. (5) above to get

$$A = \frac{1}{6} \begin{bmatrix} 5 & -1 & 2 \\ -1 & 5 & 2 \\ 2 & 2 & 2 \end{bmatrix}$$

Can check this by verifying that $A \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$, $A \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} = \frac{1}{6} \begin{bmatrix} 7 \\ 1 \\ 4 \end{bmatrix}$