

Syllabus v1.1, T&AM 203, Spring 1997

Also see the *Course information* sheet and the course WEB page: <http://www.msc.cornell.edu/sdh4/203/203.html>.

Lecture Dates	Topics	Text Sections (or pages)	Homework problems* (due Wed. in section)
Tu 1/21 Th 1/23	Intro. to COMPUTER. Course Summary. FBDs.	Preface, CH1, CH2.1. Matlab: 15-37, 147-152, 39-54, 55-58,73-87	[do MATLAB tuts!], [1.32-1.155] 1) ODE handout, 2) Matrix handout, 3) 1.65 (vectors)
Tu 1/28 Th 1/30	FBD's and statics	2.1 - 2.4	[2.1 - 2.80], 1) 2.69 w/ gravity (masss & strings), 2) 2.78 (spool), 3) Use WM to redo (1) or (2)
Tu 2/4 Th 2/6	Position, velocity, & acceleration; 1D mechanics	3.1-2	[3.1-16], 1) 3.2 (circles, \underline{u} vs v etc), 2) 3.8abc (1 hp bicycler), 3) 3.14 ($F = \sin t'$)
Tu 2/11 Th 2/13	Harmonic oscillator, springs, dashpots and many masses	3.3-4	[3.17-23, 3.25-30], 1) 3.19 (vert motion in (c)), 2) 3.28 (for some param values, plot $x_B(t)$.)
Tu 2/18 Th 2/20	Particles in 2D and 3D, numerical solutions	3.5, 7.1, 7.4 (but not polar or path coords)	[3.31-33, 7.25-28, 7.51acfi, 7.52bc] 1) 3.32 (canon ball in air), 2) 7.53 (missile)
Tues 2/25	— Prelim 1: Covers all topics above — (7-8:30+)		
Tu 2/25 Th 2/27	Center of mass, constrained 1D motion, ropes and pulleys	3.6 4.1-4.2	[all CM probs in book and in Calc text] 1) derive shaded formula on pg. 194 2) 4.1 (train), 3) 4.2 (simple pulleys)
Tu 3/4 Th 3/6	Pulleys (cont't), 2D forces in 1D motion	4.2, 4.3	[4.2-4.19], [all 2D probs in section 4.3] 1) 4.19 (messy pulley), 2) 4.31 (block on cart), 3) 4.53 (car braking, front vs rear. Optional: compare with WM simulation.)
Tu 3/11 Th 3/13	3D forces in 1D motion, circular motion kinematics	4.3, 5.1, 6.1	[4.20-61], [5.1-17], 1) 4.37 (3D guyed shelf), 2) 4.54 (3D car braking), 3) 6.5 (kinematics of circular motion)
*****Spring break*****			
Tu 3/25 Th 3/27	mechanics of circular motion, simple pendulum	5.1, 6.1, 5.2, 6.2 (pendulum parts)	[5.1-31 & all particle probs in Ch 6] 1) 5.14 (springy mass in tube), 2) 6.47 (simple pendulum, optional: compare with WM), 3) 5.23 (\approx fly ball governor)
Tue 4/1	— Prelim 2: Covers all topics above (comprehensive) — (note change of date, 7-8:30+)		
Tu 4/1 Th 4/3	Constant \underline{u} kinematics and mechanics (rigid bodies)	5.3	[5.32-87], 1) 5.46(3D \underline{u} kinematics), 2) 5.70 (gears), 3) 5.87 (rod on shaft)
Tu 4/8 Th 4/10	Moment of Inertia, [\underline{I}]	5.4, 5.5 6.3	[5.88-5.111], [all 2D probs in Ch 6], 1) 5.103 (find [\underline{I}] matrix), 2) 6.18 (pulley w/ mass)
Tu 4/15 Th 4/17	Mechanics using [\underline{I}] Dynamic balance	5.5, 5.6, 6.4, 6.5	[5.112-129], [6.1-66], 1) 5.87 (again, using [\underline{I}]), 2) 5.118 (disk & shaft), 3) 6.55 (3D skewer pend.)
Tues 4/22	— Prelim 3: Covers all topics above (comprehensive) — (7-8:30+)		
Tu 4/22 Th 4/24	Polar coordinates	7.2 7.4	[all of Ch 7 but path coord], 1) 7.11 (pick apart accel. formula), 2) 7.38 (rusty wrist gun, also plot trajectory)
Tu 4/29 Th 5/1	General 2D rigid body motion, rolling	8.1-3, 8.5	[all 2D probs in Ch 8], 1) 8.11 (force on stick in space) 2) 8.75 (race of rollers), 3) 8.79 (standing. Optional+: plot motion, show it isn't sinusoidal)
Mon 5/12	— Final exam: comprehensive — (scheduled as 'exception', 3:00-5:30)		

* [] These are problems you should know how to do but should not hand in.

Please follow these homework directions to ease the work of sorting and grading.

- Write the following on the upper right hand corner of your homework (making appropriate substitutions):
Yourfirstname Lastname, TAM 203, Homework n, due: due date, Section m, section time, TA name
- At the top of your homework acknowledge help from TAs, faculty, friends, relatives, enemies, texts or notes.
- Define all signs and directions with sketches and/or words. Use correct units and vector notation. *Reasonable justification* should be given for all work. Draw a free body diagram or write the phrase 'FBD not relevant' for each mechanics problem.
- If a problem seems ambiguous, clearly state the reasonable assumptions you use. Define all variables.
- Box in your answers.

• If you can do the problems only immediately after looking something up or getting help you are not learning what you should.