

## Code

```
theta=linspace(0,2*pi,200);
x=cos(theta);
y=sin(theta);
righteyes=linspace(0,2*pi,200);
r=cos(righteyes)/10;
t=sin(righteyes)/10;
lefteyes=linspace(0,2*pi,200);
n=cos(lefteyes)/10;
p=sin(lefteyes)/10;
f= @(x) z.^2;
z=linspace(-0.6,0.6,100)/10;
q= @(u) -u;
u=linspace(0.4,0.55,200);
c= @(m) m;
m=linspace(-0.55,-0.4,200);
b= @(h) h;
h=linspace(0.25,0.5,200);
g= @(v) -v;
v=linspace(-0.5,-0.25,200);
d= @(di) di;
di= linspace(-0.1,0.1,100);

plot(x,y,r+0.4, t+0.4, n-0.4,p+0.4,z,f(z)-0.65,u,q(u)+1,m,c(m)+1,-0.4,0.4,' X',
0.4,0.4,'X',h,b(h)+0.75,v,g(v)+0.75,di,d(di));

axis('equal')
```